

# DeScEnt: Plug-based Decentralized Social Network

## Descent Objectives

DeScEnt aims to ease the writing of distributed programs on a federation of plug computers.

- Plugs: cheap computers (35\$)
- Federation: social interconnection of Plugs
- Writing programs for such infrastructure



## How it look like

```
import cods.uc;
void main() {
  /* configure the network
  Network.configure(network);
  /* connect to the object
  Register x = new Register();
  Register x = UC.connect!Register("x");
  /* use x normally
  x.write(x.read() + 1);
}
```

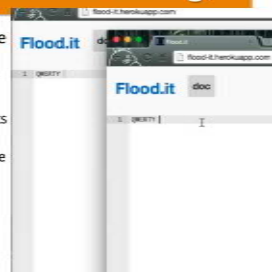
Connect a secure Federation Thanks to task1,4 and 5

Access a federated data structure with weak consistency Criteria (Update Consistency) thanks to task 2&3

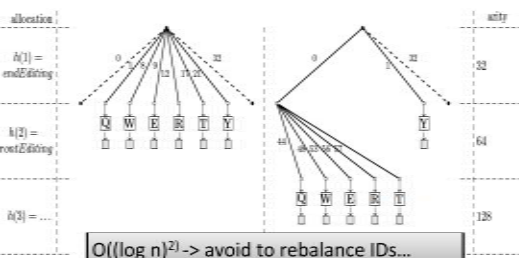
D program from task 3

## Massive Collaborative Editing

- Each site has a copy of the shared sequence
  - Each site freely updates locally its own copy
  - Broadcast to others (thanks to task1,4,5 ;)
  - Each site integrates remote operations
  - System is correct if it at least eventually converges ( or more see task3 ;)



## Combine Exponential tree & random allocation



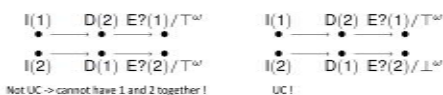
## New Criteria: Update Consistency

**Update consistency**

$UC : T \mapsto \{H \in \mathcal{H} : Write4Ever \vee Converge\}$

$Write4Ever \equiv |H_U| = \infty$

$Converge \equiv \exists Q' \subset H_Q \text{ finite: } \text{lin}(H_{E_H} \setminus Q') \cap L(T) \neq \emptyset$



- All UQ-ATDs can be implemented in a partitionable system

<http://www.descent.cominlabs.ueb.eu/>

## Consistency Criteria Cartography

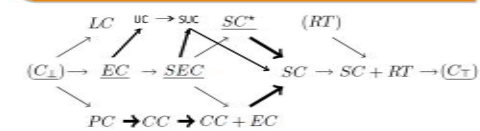
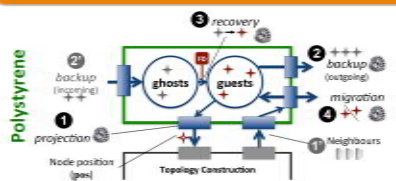


Figure 10: A summary of the criteria exposed in this article. The underlined criteria are composable. An arrow between  $C_1$  and  $C_2$  expresses the fact  $C_1 \leq C_2$ . This arrow is thick if no composable consistency criteria exists along it

PC: Pipelined; EC: Eventual; CC: Causally; SC: Sequentially; SEC: Strong Eventual; LC: Locally; SC\*: cache consistency; Real-time consistent;

## Polystyrene Approach



- Guests -> set of positions the node is in charge -> determine node position, nor migration...
- Ghost -> backup from others, if in failure -> reactivate as guest and re-backup...

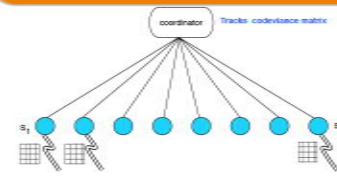
## Gossiping with Polystyrene

- Shape : 3D torus (replication  $K = 4$ )
- Round 20 : 50% correlated node crashes
- Round 100 : 50% node reinjection (repair)



Polystyrene recreates shape with surviving nodes

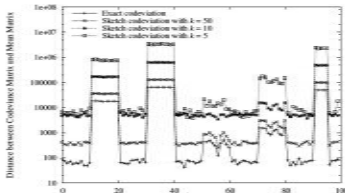
## Codeviance between Streams



- Goal of the coordinator: computing the codeviance matrix, which represents the dispersion matrix of the  $s$  streams.
- Let  $X = \{X_1, X_2, \dots, X_s\}$  be the set of fingerprint vectors  $X_1, \dots, X_s$ , describing respectively the streams  $\sigma_1, \dots, \sigma_s$ .

$$\Sigma = [\text{cod}(X_i, X_j)]_{1 \leq i, j \leq s}$$

## Streams analysis for attacks detection



- Distance  $\|\Sigma_r - \mathbb{E}[\Sigma_r]\|$  as a function of round  $r$  with  $\mathbb{E}[\Sigma_r] = ((r-1)\mathbb{E}[\Sigma_{r-1}] + \Sigma_r)/r$
- Different scenario of attacks have been conducted on  $s = 10$  sites.

## Conclusions

- DeScEnt achieved important results:
  - An operational evaluation platform available
  - Communications: Polystyrene
  - Structure and consistency: LSEQ, Update-Consistency
  - Security: Stream-based Codeviance computation
- And more to come...



## Perspectives

- Towards a demo of DeScEnt contributions based on a 1M editor challenge
- Demonstrate how 1M of users can edit same documents concurrently on social infrastructure



<http://www.descent.cominlabs.ueb.eu/>

<http://chat-wane.github.io/CRATE>

